

# Cristian Conedera

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## ABOUT ME

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Staff-level full-stack engineer with 18+ years of experience building and scaling web products used by millions. Strong across frontend and backend, with deep experience in React, TypeScript, Node.js, WebRTC, WebSockets, Kafka, and event-driven architectures. Focused on frontend-heavy product systems, performance, real-time experiences, and pragmatic architecture.

## EXPERIENCE

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### Senior Full-Stack Engineer - Tech Lead

Riverside

Buenos Aires, Argentina (Remote)

Feb 2023 - Sep 2025

- Designed and owned core real-time systems powering session, presence, participant state, streaming, and recording workflows for a high-traffic product supporting 10K concurrent users.
- Led architecture and implementation of complex full-stack features across React, TypeScript, NestJS, WebSockets, Kafka, and WebRTC, partnering closely with Product and Design on technical decisions.
- Improved studio performance by reducing long tasks from about 5 seconds to 0.3 seconds, improving First Contentful Paint from 6 seconds to under 2 seconds, reducing loading times by 70%, and cutting bundle size by 60%.
- Led an incremental monorepo-to-microfrontend migration with feature flags, CI/CD changes, gradual rollout, zero downtime, and deploy times reduced from 7 minutes to 1-2 minutes.
- Introduced AI-augmented development workflows using modern coding agents and editor tooling, reducing feature delivery time by 40% while preserving architecture, review, and quality controls.

### Senior Full-Stack Engineer

Riverside

Buenos Aires, Argentina (Remote)

Mar 2021 - Feb 2023

- Delivered high-impact product features across frontend and backend for Riverside's recording, streaming, collaboration, branding, media, and device-management surfaces.
- Built or contributed to live streaming integrations for provider platforms including YouTube, LinkedIn, and Twitter, accounting for platform policies, stability requirements, graphics, and live layouts.
- Contributed to a presentation recording system that converted PPT and PDF files into synchronized in-call slide experiences and supported more than 24K presentations shared per year.
- Helped migrate critical LiveCall functionality from a third-party service to an in-house implementation through an interchangeable abstraction, feature-flagged rollout, and low-risk production exposure.

### Co-founder & Founding Engineer

Streamix

Buenos Aires, Argentina (Remote)

Sep 2017 - Mar 2021

- Co-founded and led the technical vision for a cloud-based live video production platform.
- Built a real-time WebRTC system enabling multi-camera broadcasts from mobile devices over unreliable networks, solving synchronization, latency, and resiliency challenges.
- Owned frontend, mobile, backend, DevOps, CI/CD, and cloud infrastructure across React Native, real-time media workflows, GCP, and AWS.
- Led the migration from GCP to AWS and represented the company in Startup Bootcamp in the Netherlands.

### Co-founder

BothMedia SRL

Buenos Aires, Argentina

Mar 2006 - Sep 2017

- Co-founded a software studio delivering complex web and mobile systems for clients including Coca-Cola, Disney, Toyota, and Dentsu.
- Led architecture decisions, full project delivery, team building, and mentoring across multiple technology stacks.
- Partnered directly with clients and cross-functional stakeholders to turn ambiguous product needs into shipped systems.

## SKILLS

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**Frontend:** TypeScript, React, React Native, Next.js, Redux, performance optimization, microfrontends

**Backend & Systems:** Node.js, NestJS, WebSockets, WebRTC, Kafka, event-driven architecture, distributed systems

**Data & Cloud:** PostgreSQL, MySQL, MongoDB, AWS, GCP, CI/CD pipelines

**AI Development:** Agentic development, Cursor, OpenCode, Claude Code, Codex, OpenRouter, Vercel AI Gateway

## PROJECTS

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**Riverside real-time session and presence systems** 2021 - 2025

Owned WebSockets, Kafka, and WebRTC systems powering session coordination, presence, participant state, streaming, and recording workflows for a high-concurrency product.

**Riverside studio performance and microfrontend migration** 2023 - 2025

Improved FCP from 6 seconds to under 2 seconds, reduced loading times by 70%, reduced bundle size by 60%, and moved a production studio surface to microfrontends with zero downtime.

**Streamix live video production platform** 2017 - 2021

Built a WebRTC-based multi-camera live video production system for mobile broadcasts over unreliable networks.

## EDUCATION

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**University of Buenos Aires, Buenos Aires, Argentina** *Mar 2013 - Aug 2016*  
*Computer Science*

**Universidad Nacional de La Matanza, Buenos Aires, Argentina** *Jan 2004 - Dec 2010*  
*Computer Engineering*

## LANGUAGES

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**Languages:** Spanish (native), English (full professional), Italian (elementary)